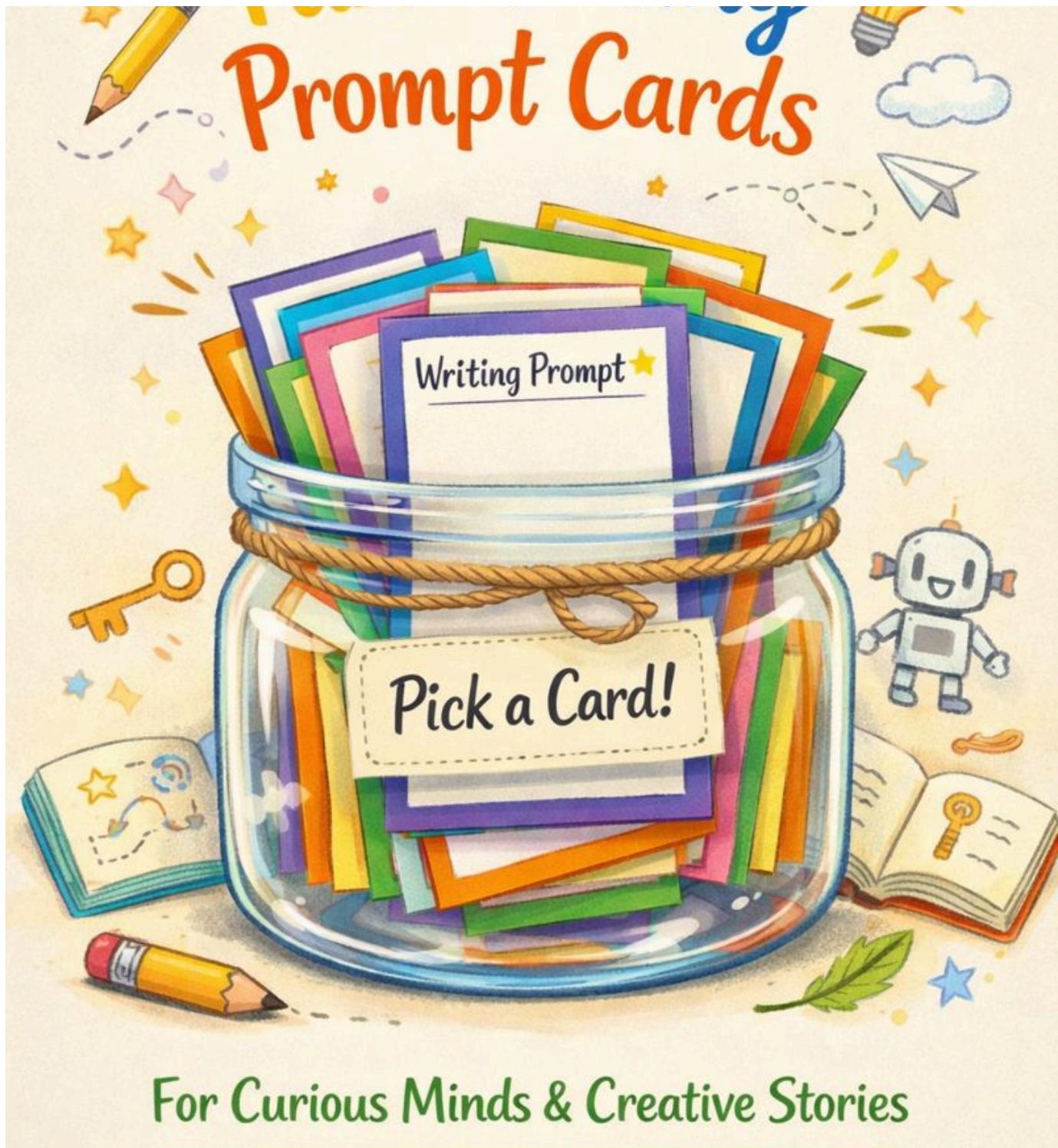


Print what works for you – cut them into cards, keep them as a full page, or read them aloud together. There's no right or wrong way to use these prompts.



For Curious Minds & Creative Stories

genres have flavours, not rules writers can prefer certain genres
some ideas feel safe, others feel exciting
mixing genres is allowed

You might even notice your child reaching for the same colour repeatedly
avoiding certain colours (useful insight!) combining two colours into one story

Adventure and Mystery

Exploring, discovering, solving, journeying

You find a door that wasn't there yesterday.



Where does it lead?
Is it a strange looking door?

A map falls out of an old book. It shows a place close to home... but something is different.



Is it an old map?
What is different about this map?

Your character wakes up somewhere unfamiliar and they hear someone whisper their name.



Who is whispering?
How can they find their way home?

A package arrives with no name, no address, and strange sounds coming from inside.

Are you going to open the box?
How big is the box?



You are the main character in your favourite game.

Is your character good or bad?
Does your character have special powers?



Your character discovers a hidden tunnel while playing outside.



Do they go in?
Do they tell their friends so they can go too?

Magic and Fantasy

Spells, magical objects, talking creatures, other worlds

You find a magical ring that can grant just 1 thing

What do you use it for?

How do you feel when you get what you wish for?



Deep in the heart of the mountain lived an evil giant apple!



What magic could be used to defeat the apple?

What type of characters would you send to defeat it?

An animal suddenly starts talking to you.



What does he want to tell you?
Is the animal magical?
Does the animal want your help?

You wake up to find that magic has leaked into the real world overnight.

What is your character going to do?

Can they use the magic?
Do they find a magic wand, or do they find something else that helps them?



A spell goes wrong and changes something unexpected.

What changes?
Does your character wake up in a new house or do they have a different look?



You are invited to train for a special role in a magical world.



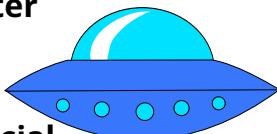
How do you train? Do you have to go to a special place to train like a cottage in the middle of the forest?

Science Fiction and Future

Technology, robots, inventions, future worlds

Waking up on a Spaceship

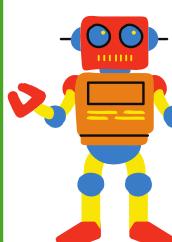
Is your character an alien?



Do they have something special to do?

Has he or she been captured by aliens?

Robots suddenly appear all over the place



What do the robots want?

Are they friendly? Can you talk to them?

Are they here to help?

You invent something amazing ... but it doesn't quite work as planned

What goes wrong with your invention?



How can you fix it?

Can you invent something else?

Your character finds a time machine and travels 100 years in the future



What do they find that surprises them?

What do they think is better in the future?

The computer starts acting like it has feelings

Does the computer want to be your friend?



What feeling does the computer show?

Does he understand jokes?

Your character builds a rocket ship to fly into space



Where are they going to go? What will they need to take with them?

Silly, Strange and Imaginative

Playful Ideas, humour, exaggeration, nonsense

You shrink so small, you could live in a shoebox



What is your life like now?
Do your parents still make dinner for you?
Can anyone hear you?

An object in the house comes to life when no-one is looking



What is it that comes to life?
Can your character and the object go on adventure together?

Your character invents the most useless gadget ever



What does the character invent?
Maybe someone else will use their invention, what will they do with it?

You have a special box and every time you pick it up it tells you a joke



The only way you can get the box to stop is by telling it a better joke.
Write down some of the jokes that you both share

One day gravity stops working for five minutes.



What happens to the characters in your story?

The characters in your story are sad until one of them invents a giggle machine



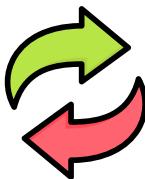
Does this help your characters or does it make the situation worse?

Everyday with a Twist

Real life, but something changes

A completely normal day suddenly takes a turn

What happens to change everything?
Is it a good change or bad?
How can you get things back to normal?



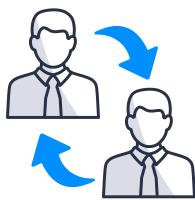
Your character leaves the house to go to the shops, but outside the door is a forest.



Do they go and explore the forest, or do they quickly shut the door?

Your character changes places with another person for the day

Who is your character going to change places with?
Is it going to be an older person or a younger person?



Your character finds out a secret about a place they go to often

How did they find out about the secret?
Will it lead to an adventure?
Is it a secret portal into another world?



Your character overhears a conversation about them

Is your character shocked?
Was it about something nice that they are planning?
Is it about a secret?



When your character wakes all the clocks have stopped

How is your character going to find out what time it is?
Will looking out of the window help?



Reflective and Thoughtful

Feelings, memory, identity, quiet moments

Write about a moment when something small felt important



What happened today that was really important to you?

Imagine you are much older.



What advice would you give to your younger self?

Describe a place where you feel calm or safe



This place could be real or in your imagination. Describe what that place looks like and how does it feel?

Write about a time when you felt brave



How did it feel inside?
Did it make you feel like a superhero?

You can change one thing in the world



What would you change to make the world a kinder place?

What happens when you feel sad or angry



Write about how negative feelings make you feel.
What colour are negative feelings?

These prompts can be revisited again and again as children grow — stories change as imaginations deepen.

**Fun Writing Prompt Cards
For Curious Minds & Creative Stories**

A collection of playful writing prompts designed to spark imagination, encourage storytelling, and help children explore different genres in a relaxed, pressure-free way.

Pull a card from the jar, follow your curiosity, and see where your ideas take you.

 **Draw it**

 **Tell it**

 **Write a little or a lot**

There is no right or wrong way to begin.

Created by Why Play Learning

Learning through curiosity, creativity, and play